

# Application of Middleware and Agent Technologies to a Representative Sensor Network



**John S. Kinnebrew\***

john.s.kinnebrew@vanderbilt.edu

*ATC*



**William R. Otte\*, Douglas C. Schmidt\*,  
Gautam Biswas\*, and Dipa Suri\*\***

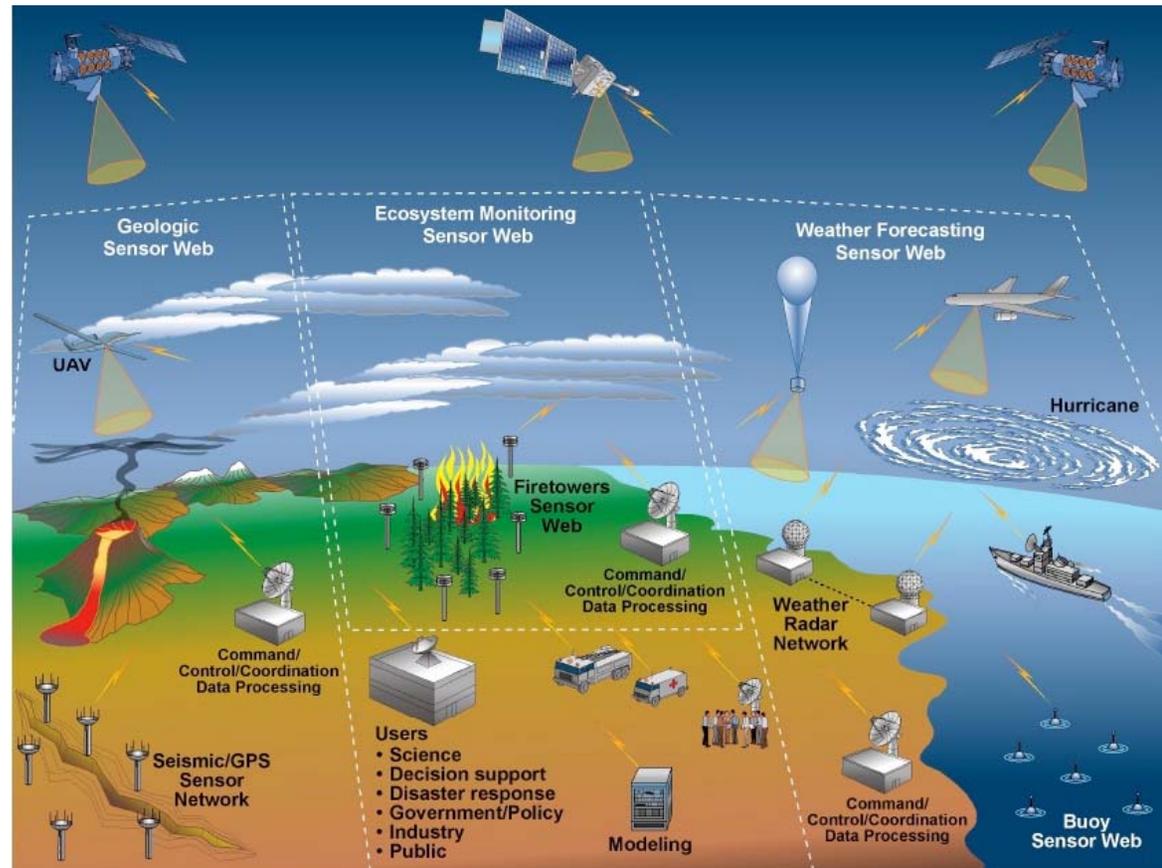
\* Vanderbilt University  
EECS Department & ISIS  
Nashville, TN 37203

\*\* Lockheed-Martin Space Systems  
Advanced Technology Center  
Palo Alto, CA. 94304

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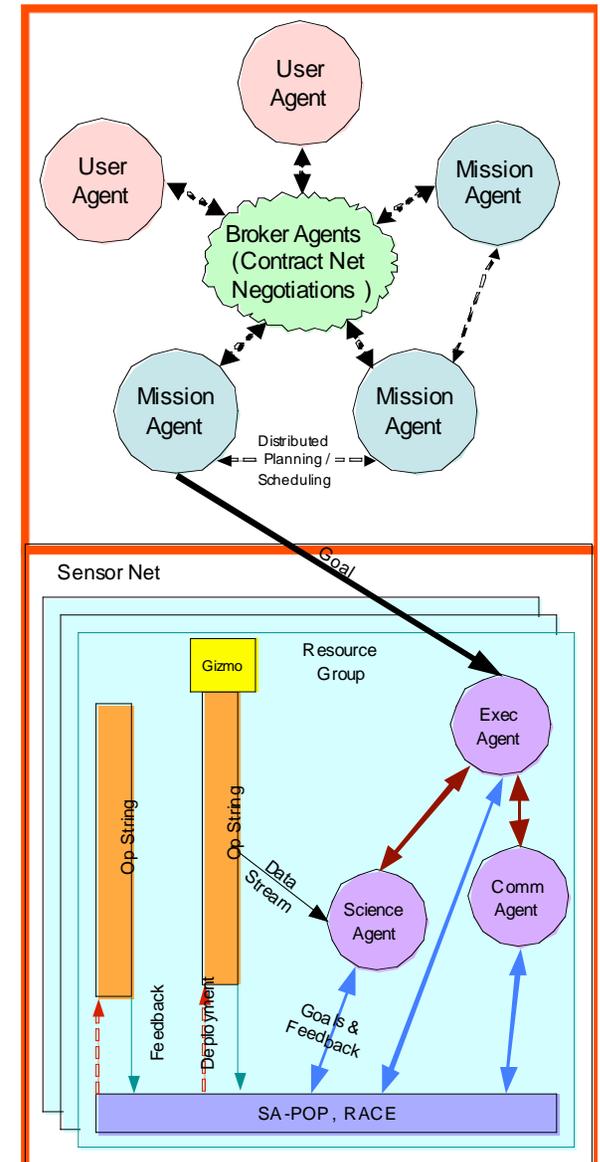
# Sensor Webs

- Embedded systems
  - Soft/hard real-time
  - QoS requirements
  - Limited computational resources
- Power management
- Distributed resources
- Intermittent communication
  - Temporary/ permanent loss of access to data
- Changing network topology
- Top-down and bottom-up forces affect utility of tasks/configurations
  - User requests provide goals for data collection and analysis (top-down)
  - Local conditions determine appropriate tasks to achieve goals (bottom-up)



# Multi-agent Architecture for Coordinated Responsive Observations (MACRO)

- Mission level
  - Mission agent controls a sensor net
  - User agents provide interface for applications and scientists
  - Brokers mediate contract net negotiations
- Resource level
  - Exec agent in control of local resource group
  - Other agents as necessary
  - Component middleware infrastructure



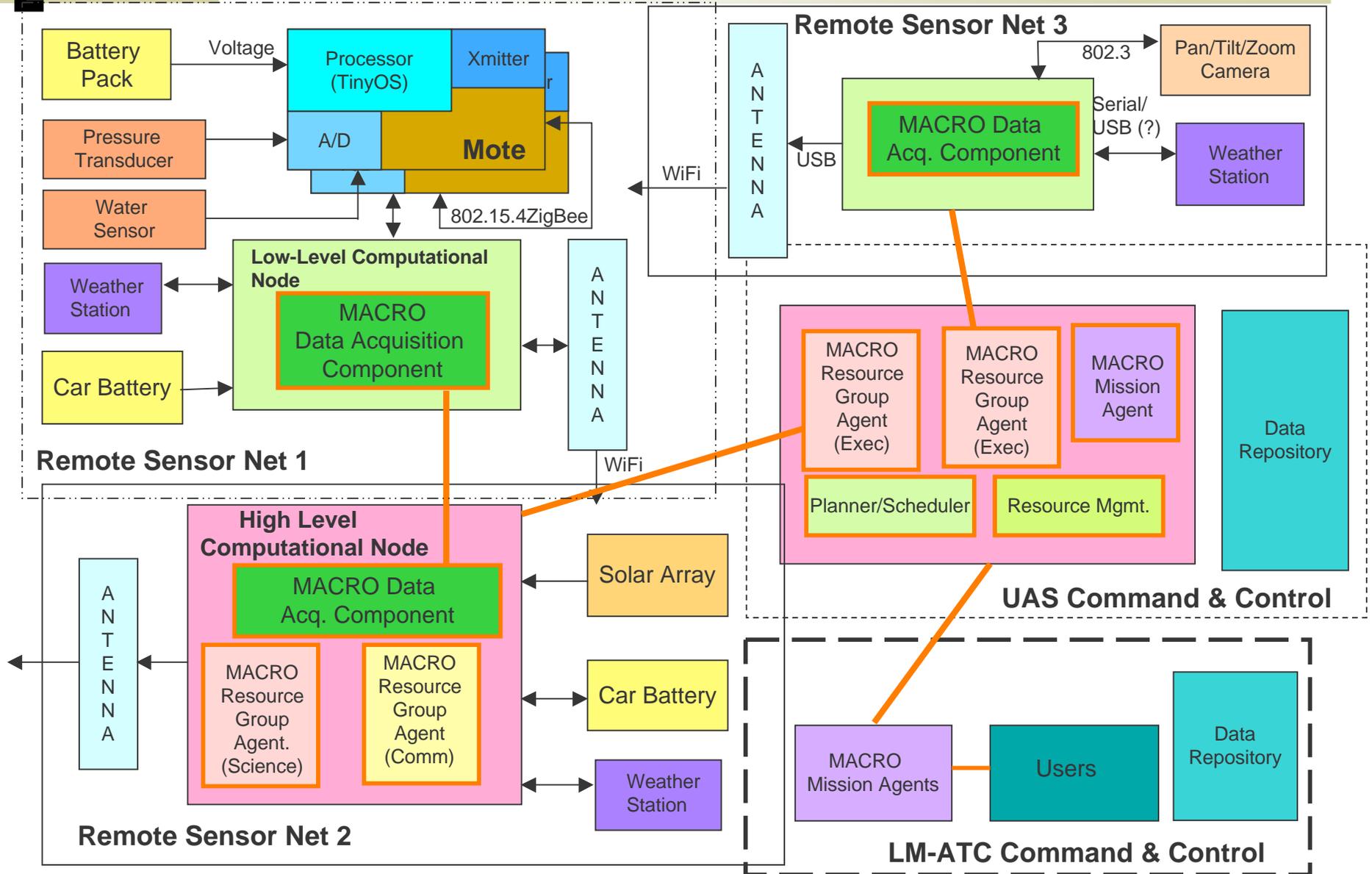
# SEAMONSTER Objectives

SouthEast  
Alaska  
MOnitoring  
Network for  
Science  
Technology  
Education and  
Research

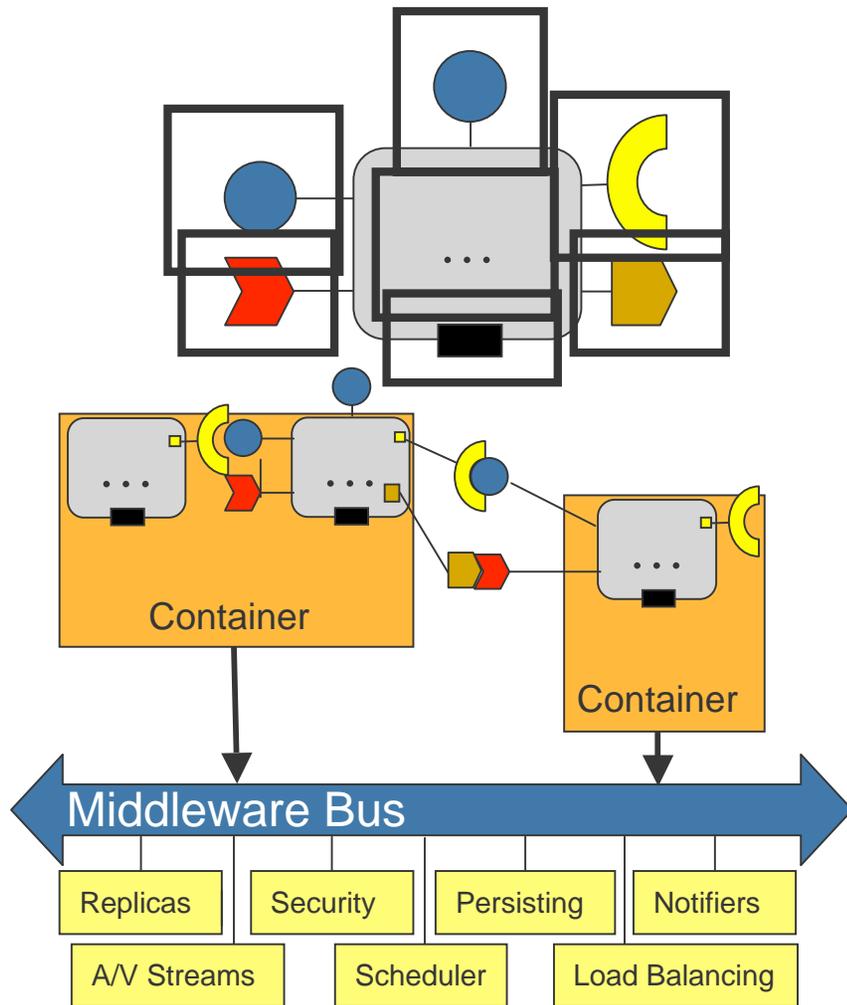


- Scientifically Motivated
  - Technology Development funded by NASA ESTO (AIST)
- Path for Technology Infusion
  - Scientific Collaborations
- Testbed Sensor Web
  - Technology Collaborations

# MACRO for SEAMONSTER



# CORBA Component Model (CCM) – Overview



- Components encapsulate application “business” logic
- Components interact via ports
  - Provided interfaces, e.g., facets
  - Required connection points, e.g., receptacles
- Event sinks & sources
- Attributes
- Containers provide execution environment for components with common operating requirements
- Components/containers can also
  - Communicate via a middleware bus &
  - Reuse common middleware services

# Deployment Infrastructure Overview

- **Repository Manager**

- Database of components that are available for deployment (“staging area”)

- **Target Manager**

- Responsible for managing a portion of an application that’s available nodes & resources

- **Execution Manager**

- Execution of an application according to a “Deployment Plan”

- **Domain Application Manager**

- Responsible for deploying an application at the domain level

- **Domain Application**

- Represents a “global” application that was deployed across nodes

“Component Software”  
Runtime Model

- Responsible for managing a portion of an application that’s available nodes & resources

“Target” Runtime Model

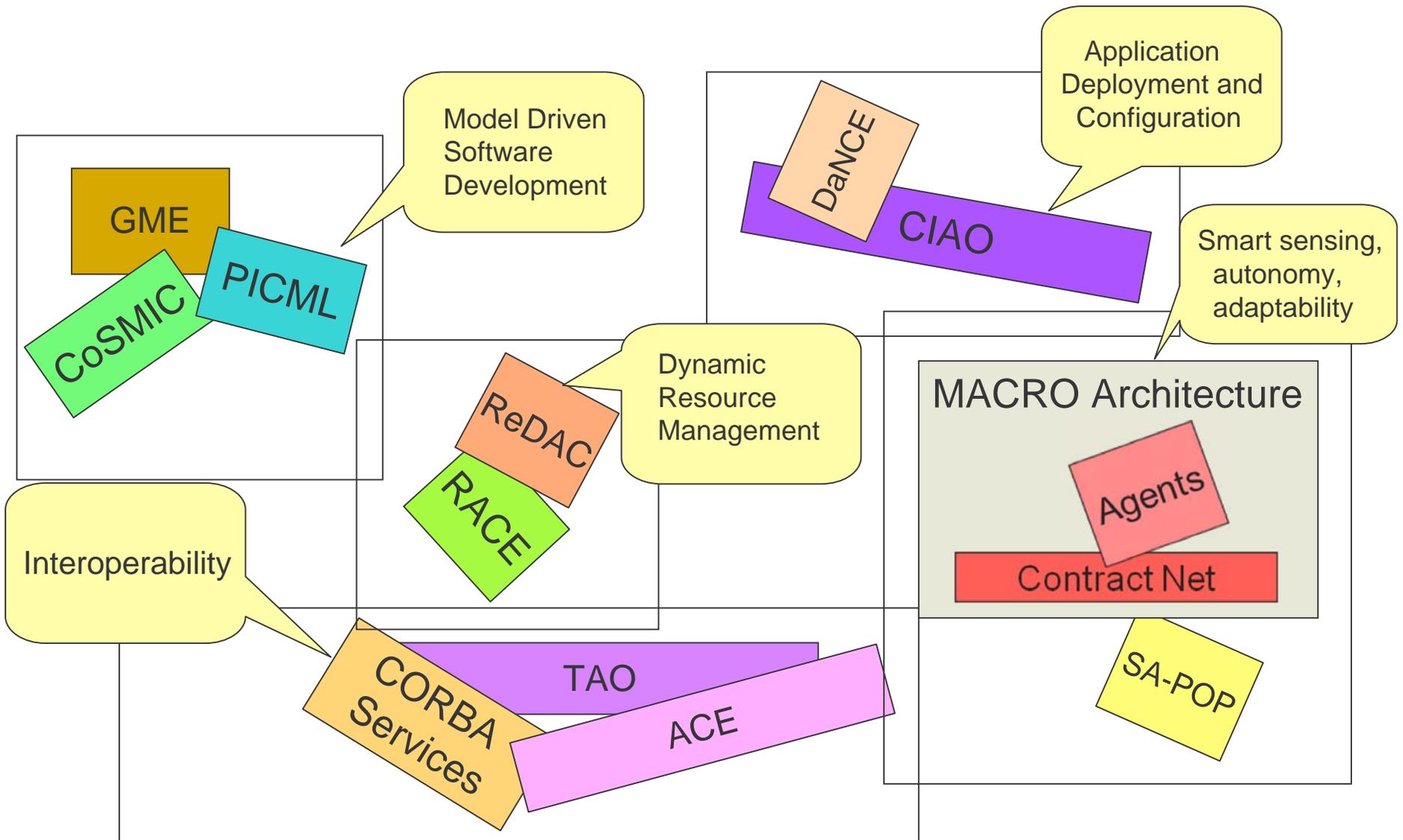
- **Node Application manager**

- Responsible for deploying a locality constrained application onto a node

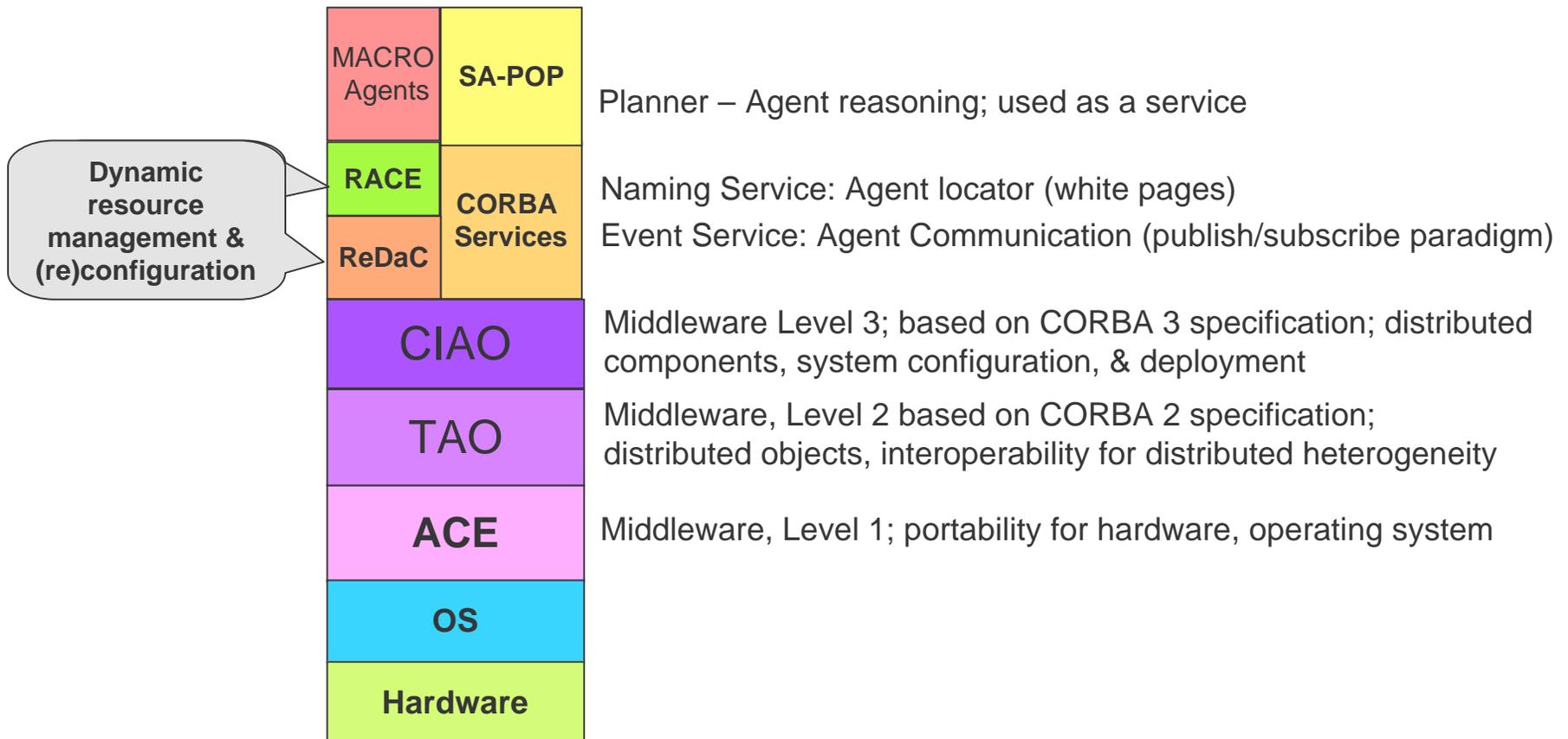
- **Node Application**

- Represents a portion of an application that’s executing within a single node

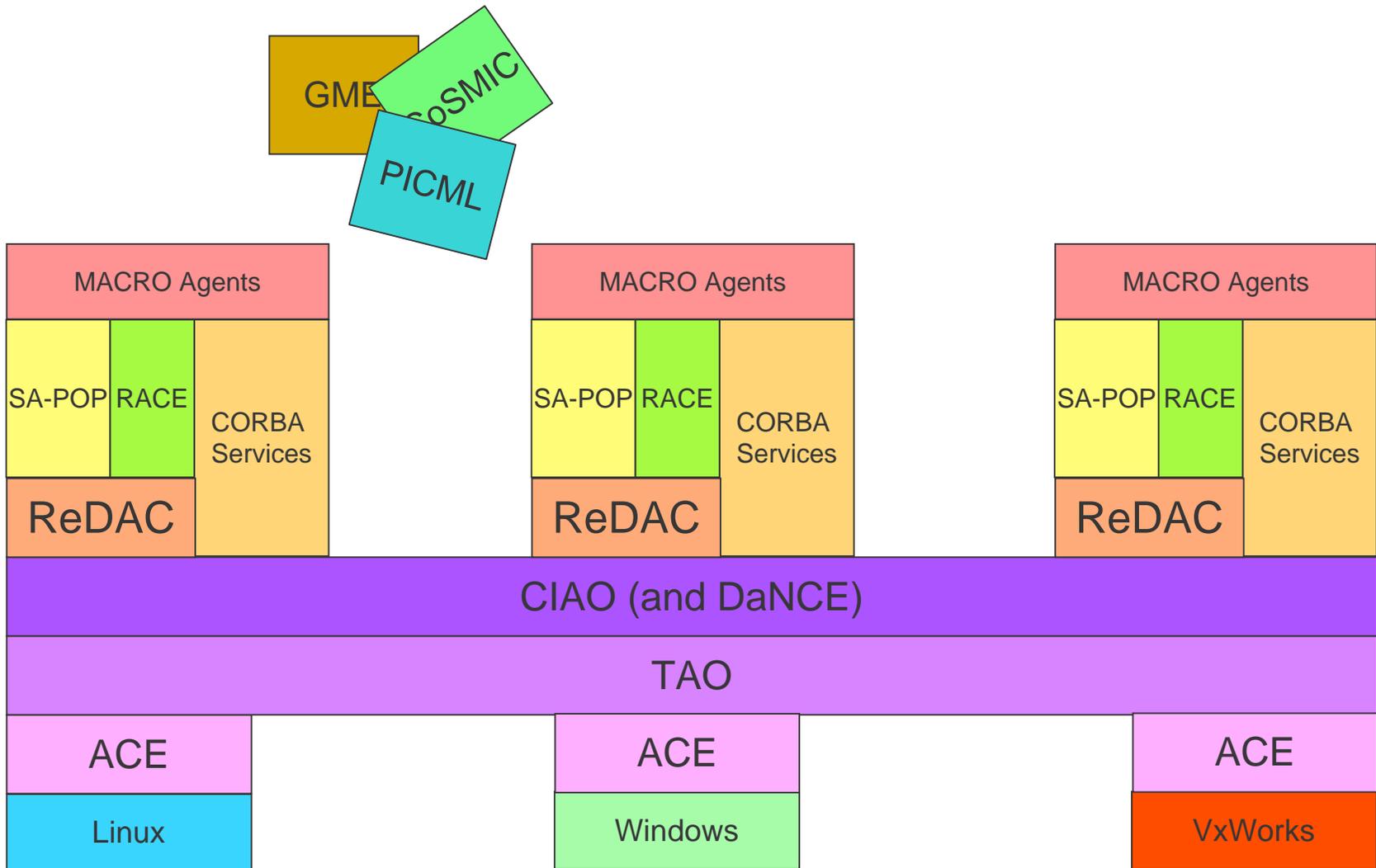
# System Constituents



# System Construction

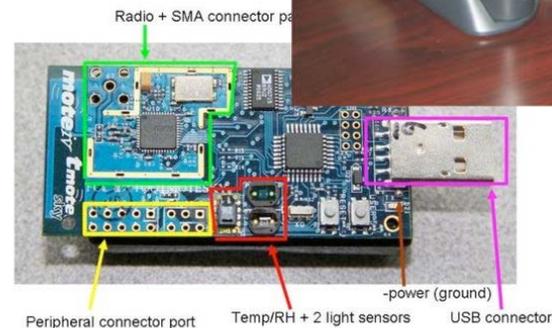


# Integrated System



# MACRO Testbed Hardware (1/2)

- Closely emulate SEAMONSTER environment
  - 2 Vexcel Microservers
  - 3 SLUGS w/ WET54G Wireless/Ethernet bridges
  - 10 Motiev tMote Sky
- Vexcel (Microsoft) Microservers
  - Low-power ARM Single Board Computers
  - Power Conditioning Subsystem
  - COTS Wi-Fi/Ethernet bridge
  - WiFi Signal Amplifier
  - GPS
  - Solar charging regulator
  - Weather/Cold/Bear-proof case



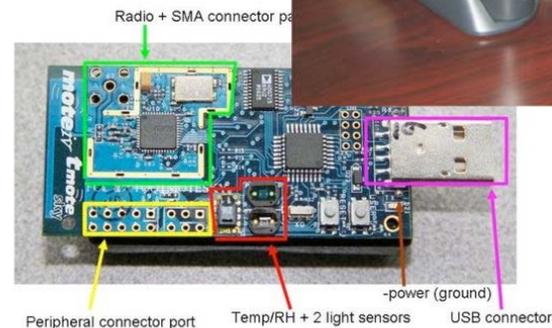
# MACRO Testbed Hardware (2/2)

## ■ SLUGS

- Re-purposed Linksys NSLU2 Network-Attached-Storage
- Low-cost ARM Single Board Computers
- Communicate using WET54G Wi-Fi/Ethernet bridges

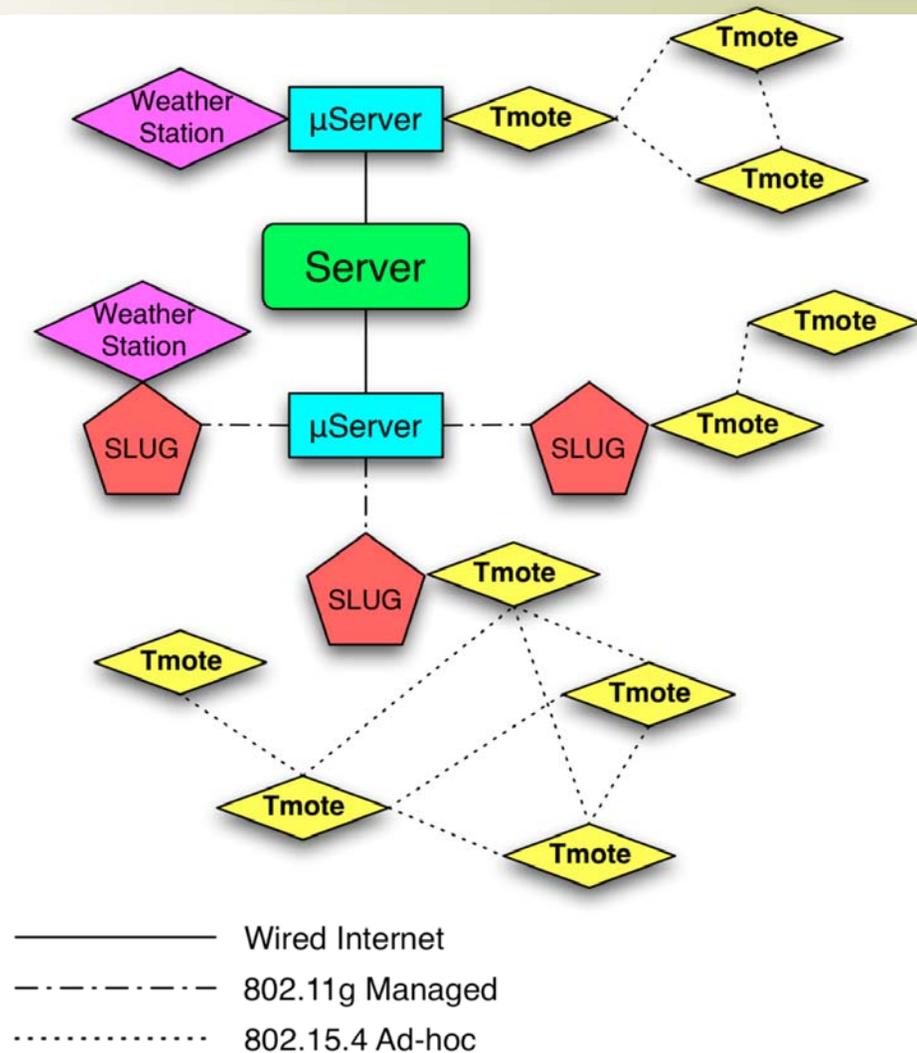
## ■ Moteiv tMote Sky

- Low-power field sensors
  - Temperature
  - Humidity
  - Light
- 2.4 Ghz 802.15.4
- USB connector for base station or external sensor



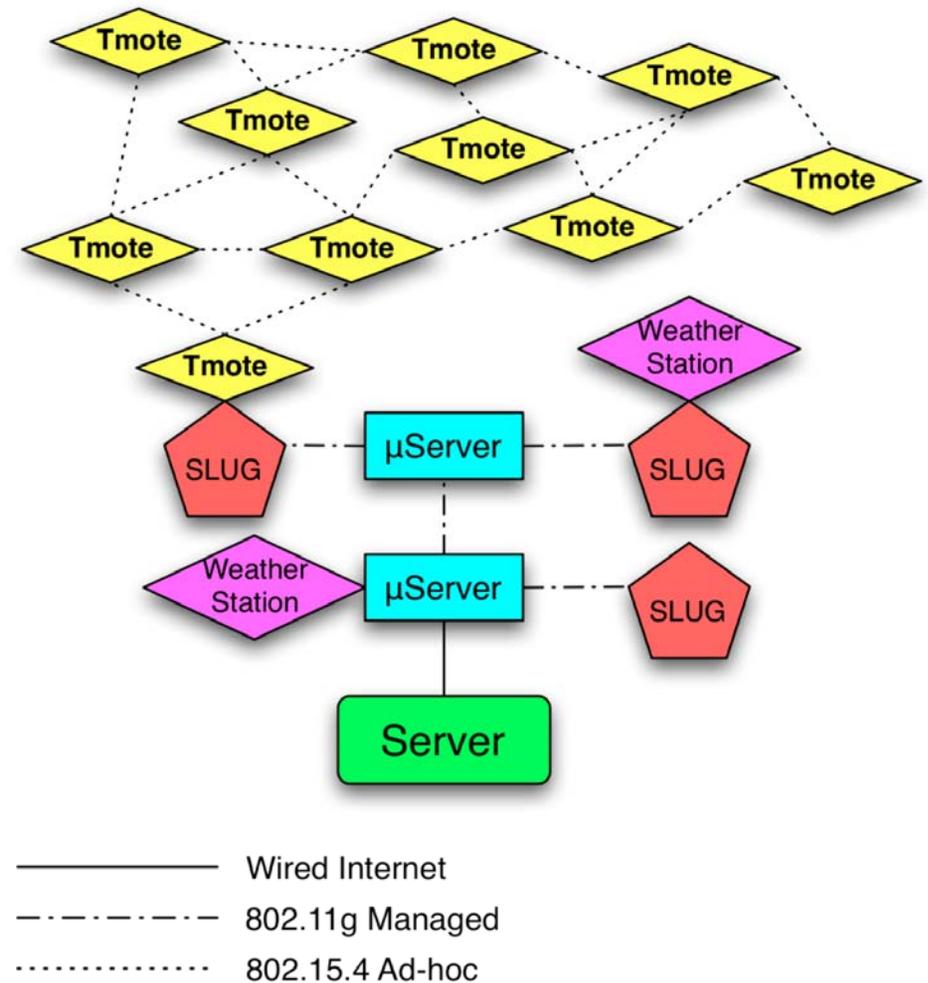
# Testbed Topology w/ Physical Distribution

- Provides best fidelity to actual SEAMONSTER environment
- Most difficult in terms of connectivity
- Consists of at least three physical locations
  - Microserver with “weather station” & tMote network
  - Microserver which collates data from several SLUGS
    - Two of three SLUGS in different locations (with attached tMote networks)



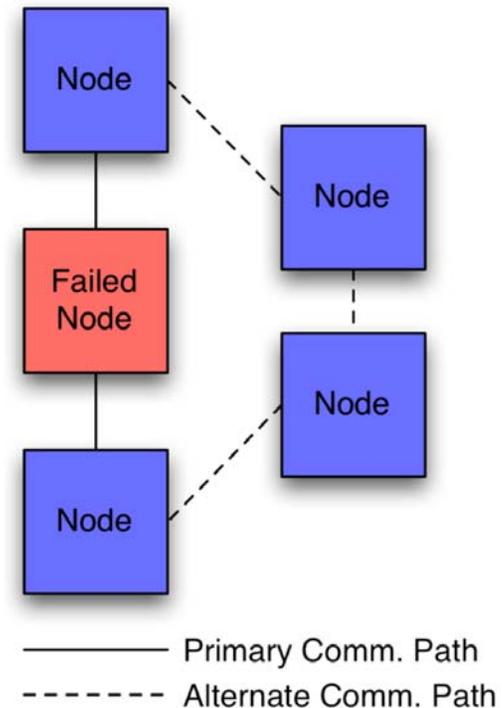
# Testbed Topology w/o Physical Distribution

- Avoids potential firewall problems with physically separated layouts
- Single tMote network due to ZigBee ad-hoc network protocol
- $\mu$ Server not directly connected to Server has a WAP (running in WDS mode)
- Second 'hop' through second  $\mu$ Server may present communication challenges for deployment & configuration



# Middleware Integration Challenges (1/3)

- **Context:** Adapting to changing network topology
  - Sensor networks are often deployed in remote/inaccessible locations
  - Limited resources and/or damage may induce temporary loss of communication with nodes
- **Problem:** Failed links or nodes cause temporary or permanent loss of access to data stored on effected nodes
- **Solution Approach**
  - Introduce asynchronous publish/subscribe ports into agent components deployed onto nodes
  - Agents publish noteworthy data to these ports, and log data received
  - Data peers managed by deployment infrastructure

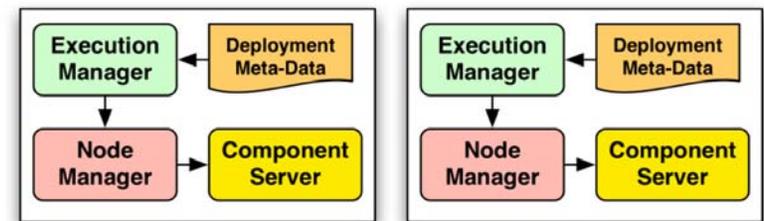


# Middleware Integration Challenges (2/3)

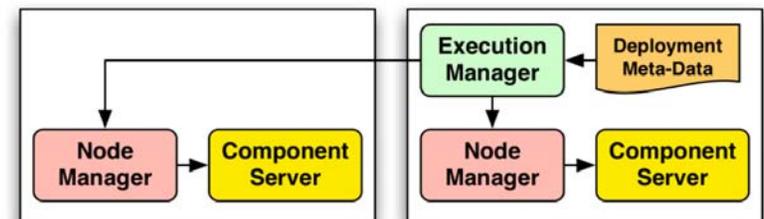
- **Context** –
  - Sensor nodes may be interested in large numbers of observable phenomena
  - Type, duration, and frequency of observation may change over time
- **Problem** – Limited resources (processor, bandwidth, storage) requires prioritization of observable phenomena
- **Solution Approach** –
  - Nodes contain components implementing agents capable of intelligent, autonomous planning
  - Agents may influence deployed applications through re-deployment interfaces and CCM component homes

# Middleware Integration Challenges (3/3)

- **Context –**
  - Sensor nodes often have limited power, changing weather conditions may impede ability to re-charge batteries
  - Nodes may need to periodically power down to conserve battery life
- **Problem –**
  - Sleep/wake cycles causes the infrastructure and applications to lose state
  - Deployment infrastructure must preserve state to correctly re-deploy application
  - Application state must be preserved
- **Solution Approach –**
  - Describe all deployments as locality-constrained
  - Maintain entire deployment tool chains on each node
  - Periodically instruct agents to save state using CCM-defined *ccm\_store* and *ccm\_load* operations



Locality Constrained Deployment



Non-Locality Constrained Deployment

# Future Integration Challenges

- Resource Constraints
  - Sensor nodes have limited processing and memory
  - Relatively large footprint of CCM limits number of components deployed to a single node
- Infrastructure Fault Tolerance
  - Uncertain and harsh nature of many sensor web environments presents substantial challenge to deployment infrastructure
  - Current solution unnecessarily coarse-grained and resource heavy
- Communication in Sparse Wireless Networks
  - Point-to-point communication is an implicit requirement of CORBA/CCM
  - Challenge currently avoided using infrastructure-based wireless networks
  - CORBA Wireless Access and Terminal Mobility specification may provide better solution

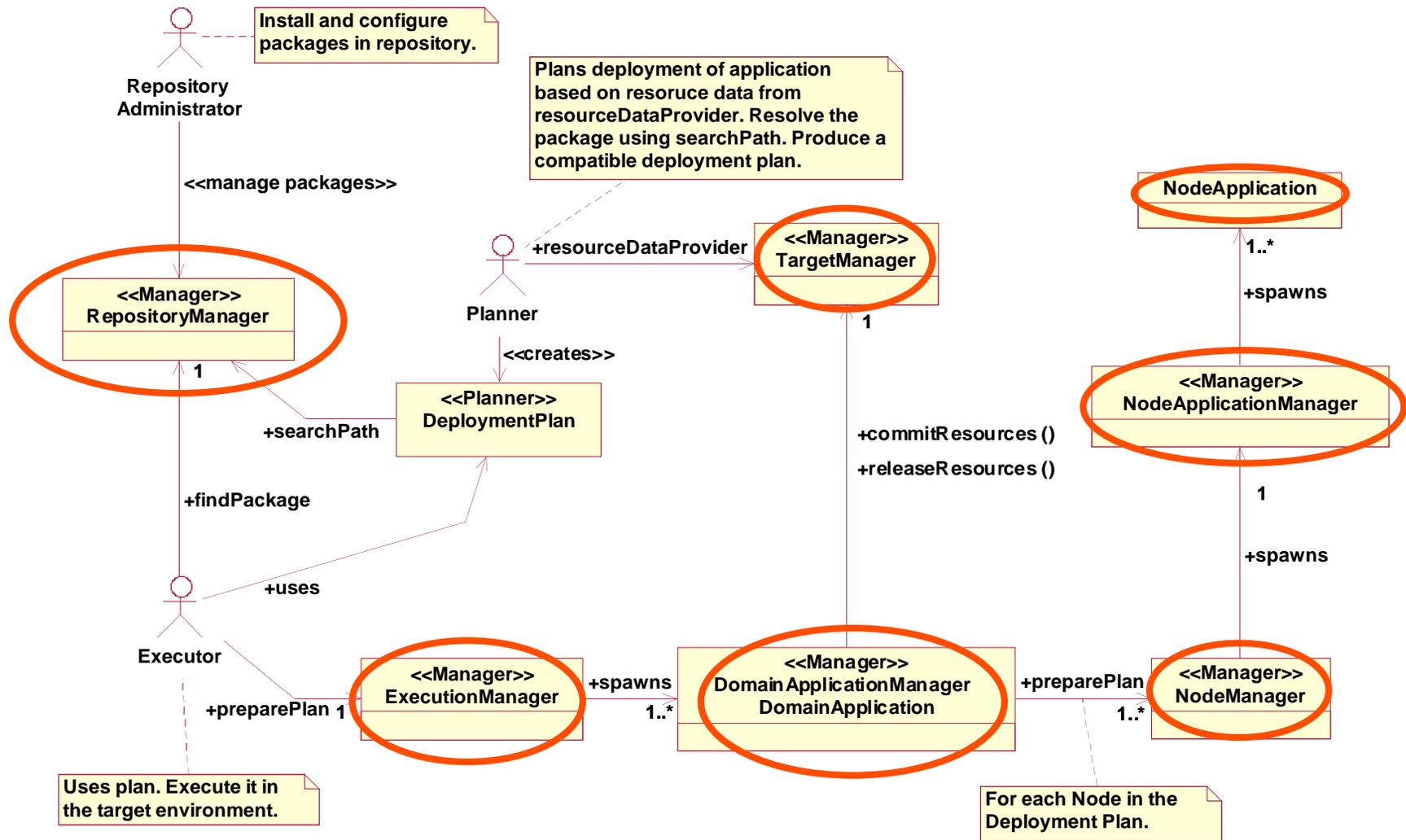
# [ Questions and Discussion ]

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# [ Extra Slides ]

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# Deployment Infrastructure Overview (2/2)



 Infrastructure (Services)

# SA-POP & RACE in MACRO

## ■ SA-POP

- Dynamic planning and scheduling under uncertainty
- Replanning/rescheduling
- Domain knowledge captured in TaskNetwork and TaskMap

## ■ RACE

- Dynamic resource allocation
- Control algorithms for maintaining required QoS
- Pluggable allocation and control algorithms

